**Peer Review**

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To Carolina Skov Pedersen and Anna Aldenmark

**Program test:**

When we test the runnable version, We don’t get any problems or bugs.

**Digram:**

We think the class diagram shows the same thing in the implementation and we can not find any relationship that is missing or in the wrong direction.

**Design pattern:**

The dependency between the controller and the view is good and also the observer pattern is correct. The Strategy Pattern is used correctly for the rule variant Soft17 for the variations of who wins the game.

**Do you think the design/implementation has passed the grade 2 criteria?**

Yes, all the requirements are done